

The Night the Computers Took Over

Just a few years ago, on a stormy night, James was typing busily away at his computer. He was working on a 5 page essay his English teacher had given him about his summer vacation. James was bored out of his mind and having trouble writing the paper when all of a sudden the screen flickered and went black. James checked to see if the power had gone out but his desk lamp was still on. He then checked to see if his computer was unplugged but it was fine. He reached forward to press the on button when something grabbed his arm and pulled him in. James was never seen again and his sad parents sold the computer and moved away. Now many years later another young boy has ended up with the strange computer and has noticed something odd about it.

Henry had moved into the house in which James had lived and his parents had bought him the computer. Henry loved to write stories and essays for English class and he would happily stay up late into the night working on the computer. But after a couple of months having owned the computer Henry started noticing weird things. One night the keyboard started tapping away. Another time the mouse started moving without Henry touching it. Henry was surprised but when telling his mother she said he was seeing things and not to be silly. But one night Henry had his mother come into the room and when the computer started opening programs by itself his mother became worried. They called a computer specialist and he came and tried to open the computer. But as soon as he got it open something grabbed him and pulled him in. Then the machine grabbed Henry and his mother with the mouse cord and pulled them in as well. The computer then made an odd burping sound sprouted legs and hopped off the desk and walked out of the house.

Henry's computer was soon terrorizing the town eating anyone in its way and growing bigger and bigger. Soon the town was empty and the huge computer started walking across the farm fields towards the next town. But one young girl living on a farm had an idea. She and her dad got all the glue, peanut butter and any other very sticky substances they could find and put them into a tractor. When the giant computer picked up the tractor to eat it its parts became very sticky and it could hardly walk.

Then the girl and her dad climbed on to the computer and opened it up. All the towns people, the computer specialist, Henry and his mother, a couple dogs, two tractors, twelve cars, a train engine and a couple houses popped out. They all celebrated and the girl and her father were heroes among the towns people. But a couple months later the girl and her father disappeared and no one new what happened to them.

A couple weeks later a boy came running into town shouting about a giant computer that was eating up his town. The towns people quickly gathered all the glue, peanut butter and other sticky substances they could find and put them into a train. Then a man volunteered to take the train to the next town and leave it. When the giant computer saw the train coming it stomped across town and picked it up. But the giant computer could not swallow the train because all the glue and peanut butter had jammed up its parts and the computer could do nothing. Soon all the towns people were free and the two towns worked together to destroy all the giant computers that came their way.

-Robert Nadir, Teen Grid, Second Life Resident